BVOC FASHION DESIGN AND MANAGEMENT

Programme Outcome

PO1 : Graduates will be equipped with the necessary knowledge, technical, creative and managerial skills in fashion designing.

PO2: Graduates will be able to communicate effectively with the industry hierarchy.

PO3: Graduates will have knowledge about health, safety and legal issues in Fashion industry

PO4: Graduates will have knowledge and understanding of related norms and ethics in the Fashion industry.

PO5: Graduates will be able to undertake responsibility either as an individual or as a team member.

Programme Specific Outcome

PSO1 : Graduates will be able to make a design collection, prepare prototype garments for the collections and evaluate the design development process

- PSO2 : Graduates will be able to maintain their work area, tools & machines
- PSO3 : Graduates will be able to maintain health, safety and security at workplace
- PSO4 : Graduate will be able to execute the export operations
- PSO5 : Graduate will be able to start their own business
- PSO5 : Graduate will be able to market their products effectively

Course Outcome

FIRST SEMESTER		
COURSE CODE	COURSE TITLE	COURSE OUTCOME
BOCG101	Listening and Speaking Skills in English	 Introducing the science of English language to students in order to make them familiarize with the global intelligibility of English. Effective communication in English to make them confident for different situations. Refinement of reading efficiencies and strategies.

BOCG102	IT for Business	 To impart basic computer knowledge skills this is necessary to work in the up to date industry. The program ensures the students capability in working with the computer for running any business units.
FDMG103	Fundamentals of Textiles	 Knowledge about textile fibres and their uses. Understanding about various kinds of fabrics, their structure and the utility. Knowledge about Textile finishes, textile dyeing and printing. Knowledge about Indian traditional textiles and other textiles available in the market. Knowledge about basic hand embroidery stitches and other surface ornamentation techniques.
FDMS104	Basic Pattern Making and Sewing Techniques	 Knowledge of terminologies, tools, machineries and methodologies of pattern making and sewing. Students will be able to draft basic bodice sleeve blocks. Ability to create designs through the flat pattern method. Skill to operate industrial sewing machines. Knowledge about various sewing techniques and application of seams, seam finishes, plackets, fasteners, zippers and pockets.
FDMS105	Introduction to Fashion Art	Knowledge about basic sketching techniques.

		 Knowledge about application of various painting mediums. Ability to draw a fashion figure or a Croqui with proportion. Ability to draw various poses required for fashion illustration.
FDMS106	Project 1 – Home Furnishing	• The student will be able develop a home furnishing product range using the knowledge and skills acquired in the first semester.
	SECOND SEMESTER	
BOCG201	Writing and Presentation Skills in English	This course aims to disappear their presentation phobia and improves their writing skill without grammatical errors.
FDMG202	Indian Traditional Textiles and Costumes	 Knowledge about traditional costumes of various Indian states Knowledge about various Indian textiles. Knowledge about different Indian traditional embroidery stitches and its applications.
FDMG203	Introduction to Fashion and Apparel Industry	 Knowledge of Fashion terminologies. Knowledge of growth of the fashion industry. Information about major international and Indian Fashion designers and their styles of work. Knowledge of various stages of Fashion product development. Awareness about the

		 apparel industry and its structure. Knowledge about apparel production styles. Knowledge about various Laws and Regulations related to apparel production.
FDMS204	Elements of Fashion Design	 Knowledge about the design elements and principles and its application in fashion designing. Development of surface rendering techniques to visualize different features of garment collectively. Ability to draw techpack.
FDMS205	Pattern Making and Garment Construction - Ladies wear	 Ability to draft patterns and construct Ladies wear. Ability to do the proper layout of paper drafts on the fabric and to make maximum usage of fabric with minimum wastage. Understanding of fitting, problems and solutions Ability to correct the fit of a garment.
FDMS206	Internship I – Ladies Wear	 Understanding of working of a design house. Ability to communicate with the coworkers. Ability to work in a Fashion House as Fashion Designer.
	THIRD SEMESTER	2
BOCG301	Principles of Management	This course will introduce fundamental concepts in management including individual characteristics and mechanisms and

		 group mechanisms with a special focus on two important outcomes, management practices and organizational commitment. Equip knowledge about the organization structure, its types of organization structure, delegation of authority. Determine about the global environment and the fundamentals of liberalization, globalization and international management.
FDMG302	Fashion Marketing	 Knowledge about basic terms in fashion marketing Knowledge about channels of distribution Knowledge about fashion retailing and various modes of retailing Knowledge about branding Knowledge about market Research and related activities Knowledge about fashion promotion and its modes
FDMG303	Fashion Merchandising	 Knowledge about fashion merchandising and types Knowledge about basic terms in fashion merchandising Knowledge about product development Knowledge about merchandising process in apparel industry Knowledge about visual merchandising and store

		display optionsKnowledge about fashion styling
FDMS304	Draping	 Knowledge of the basic principles of draping. Ability to construct garments using draping.
FDMS305	Pattern Making & Garment Construction-Children's Wear	 Ability to take body and form measurements for children's wear. Ability to draft patterns and to construct kid's wear.
FDMS306	Project II – Draped Children's Wear	 The student will be able to develop a kids wear garment range using draping and to merchandise it with proper styling. Students will be able to apply all the skills learned in second year.
	FOURTH SEMEST	ER
BOCG401	Soft Skills & Personality Development	 To develop business communication skills of students by improving their speaking, listening and writing skills. To provide exposure to real world communication by presenting various real world business communication challenges in class-room structure.
FDMG402	Export Procedures and Documentation	 To introduce students to export house structure, process, role of export manager and export procedures. Understanding of the quality control parameters of the apparel industry. Knowledge of documents needed for export.

FDMG403	Advanced Fashion Illustration	 Knowledge of various mediums for stylization of croqui and its application. Ability to create their own style of illustration. Colour rendering in different media keeping fabric qualities.
FDMS404	Computer Aided Design	 Ability to develop boards using ADOBE PHOTOSHOP. Ability to develop surface pattern designs for fabrics using ADOBE ILLUSTRATOR. Ability to illustrate fashion croqui and drape garments over croqui. Ability to prepare flat sketches and spec sheet using COREL DRAW.
FDMS405	Pattern Making & Garment Construction - Men's Wear	 Understanding of basic fundamentals of men's wear. Ability to develop proper layout of paper drafts on the fabric and to make maximum usage of fabric with minimum wastage. Ability to develop men's garments.
FDMS406	Internship II - Export House	 Understanding of various processes of garment exporting. Knowledge of activities in an export house.
	FIFTH SEMES	STER
BOCG501	Environmental Studies	 Knowledge of multidisciplinary nature of environmental studies Awareness of biodiversity and its conservation Relate Environment and business Understand the concepts and ideas behind Green Entrepreneurship Understand Human

		Rights.
FDMG502	Fashion Forecasting	Students will learn about the process of fashion forecasting
FDMG503	Art Appreciation	 Knowledge of art through ages & its impact upon lifestyle & fashion. Ability to create innovative paintings inspired by the characteristics of world art & application of art in fashion.
FDMS504	Accessory Designing	 Ability to develop accessories so they can complement their garment designs with appropriate accessories. Knowledge of various materials used for accessory making. Ability to develop eco friendly accessories. Knowledge of types of accessories. Ability to develop accessories according to a theme.
FDMS505	Computer Aided Pattern Making & Grading	 Students learn about the basics of computerized pattern making and grading. Students will be able to develop a pattern and grade it using CAD software.
FDMS506	Project III – New Product Development	 Students will be able to develop a new line of products.
	SIXTH SEMEST	ER
BOCG601	Entrepreneurship Development	 Have the ability to discern distinct entrepreneurial traits. Know the parameters to assess opportunities and constraints for new business ideas.

		Understand the systematic process to select and screen a business idea and design strategies for successful implementation of ideas.
FDMG602	Cost Accounting for Apparel Industry	 Understanding of cost factors and calculation methods. Assessment of cost of garments.
FDMG603	Boutique Management	 Knowledge about boutique management. Knowledge about terminologies, types and display of boutique. Learn about funding agencies, business operation plans, sourcing and costing products. Ability to control inventory and human resources. Ability to market goods effectively.
FDMS604	Thematic Line Development	 Ability to develop a collection according to a theme.
FDMS605	Portfolio Presentation	 Learn to present their work in a professional manner. Students will be confident in showing their skills and talents.
FDMS606	Internship III – Boutique	 Students get a full idea of day to day activities of a boutique. Understand various problems faced in the day to day activities and its solution. Learn to handle the customers and other staff in a boutique.